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breakpoint remove thread

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NetBeans - Debugger UserView

... Checking Suspend Debugging suspends the debugging session (all **threads**) when the **breakpoint** is reached. ... To **remove** a **breakpoint**: Position the insertion point ...
debuggercore.netbeans.org/docs/UserView.html - 34k - [Cached](#) - [Similar pages](#)

UseCases for Debugger Core API and Java Debugger API

... **breakpoint** categories. Visually customize all breakpoints - some panel. Add / **remove** breakpoints. Add / **remove** watches. Represent breakpoints, **threads**, **thread** ...
debuggercore.netbeans.org/docs/api/UseCases.html - 21k - [Cached](#) - [Similar pages](#)
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Run and Debug Actions

... It is possible to suspend the execution of **thread** or VM when an exception is thrown by ... This command allows you to add or **remove** a method **breakpoint** for the ...
help.eclipse.org/help30/topic/org.eclipse.jdt.doc.user/reference/ref-4.htm - 14k - Oct 7, 2004 - [Cached](#) - [Similar pages](#)

Packets

... ENN **thread** is dead. u – reserved ... ztype,addr,length – **remove breakpoint** or watchpoint (draft), Ztype,addr,length – insert **breakpoint** or watchpoint (draft) ...
www.redhat.com/docs/manuals/enterprise/RHEL-3-Manual/gdb/packets.html - 40k - Oct 7, 2004 - [Cached](#) - [Similar pages](#)

WebSphere Developer's Journal: Building J2EE applications with IBM ...

... The suspended **thread's** stack frame contents are displayed in the Debug view pane ... of the marker bar, as seen in Figure 4.8, or select **Remove Breakpoint** from the ...
www.findarticles.com/p/articles/mi_m0MLX/is_6_2/ai_104209584 - 23k - [Cached](#) - [Similar pages](#)

Tru64 UNIX

... command are equivalent; they display the stack traces of all **threads**. ... Delete, Deletes an individual **breakpoint**. ... **Remove**, Removes an element from the Monitor View. ...
h30097.www3.hp.com/docs/base_doc/DOCUMENTATION/V50_HTML/ARH9QATE/DOCU_027.HTM - 32k - [Cached](#) - [Similar pages](#)

Threads Pane: TotalView Reference Guide (vVersion 6.2)

... nn is the ID of the **breakpoint** if it is a **thread**. ... T (Stopped). Stopped; however, the **thread** is not stopped at a **breakpoint** and because of an error. ...
www.rhic.bnl.gov/RCF/UserInfo/Software/TotalView/totalview.6.2.0-3/doc/html/totalview/ThreadsPane.html - 31k - [Cached](#) - [Similar pages](#)

DEXTROSE FORUM - Meet Dextrose Staff at Breakpoint 2004!

... Hartec is currently attending at **Breakpoint 2004**, which is held at the Bundeswehrdepot in Bingen am Rhein / Germany from 9th to ... Post New **Thread**, Post A Reply. ...
www.dextrose.com/_forum/showthread.php?threadid=10162 - 24k - [Cached](#) - [Similar pages](#)

Kernel Extensions and Device Support Programming Concepts ...

... **breakpoint** ignored (context mismatched): .kexit+000000 mflr r0 <._exit+000020>
Breakpoint .kexit+000000 ... KDB(0)> lc 1 **thread**+0008C0 **remove** local break ...
publibn.boulder.ibm.com/doc_link/en_US/a_doc_lib/aixprgdd/kernextc/kdb_cmd02.htm - 22k - [Cached](#) - [Similar pages](#)

Cosmo Code: Command Card

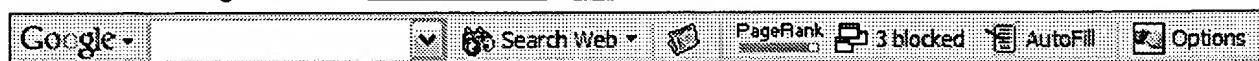
... Otherwise sets a **breakpoint** at line_number in the file currently displayed in the Source panel. stop exception exception_object Stops the **thread** when an ...

www.technion.ac.il/guides/Cosmo/code/ccode/ref/cocard_r.htm - 15k - [Cached](#) - [Similar pages](#)

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1. [Bug 29085 - Cannot remove thread filter](#) 
 Bugzilla Bug 29085. Cannot **remove thread** filter. Bug#: 29085. Platform: bugs.eclipse.org/bugs/show_bug.cgi?id=29085 - 17k - [Cached](#) - [More pages from this site](#)
2. <http://www.dawa.demon.co.uk/xfree-gdb/gdb-5.1-xfree.patch> 
 ... gdb-5.1/gdb/breakpoint.c gdb-5.1-xfree/gdb/breakpoint ... event_breakpoint (CORE_ADDR); + extern void **rem remove_thread_event** ...
www.dawa.demon.co.uk/xfree-gdb/gdb-5.1-xfree.patch - 27k - [Cached](#) - [More pages from this site](#)
3. <http://www.publicsource.apple.com/darwinsource/10.2.8/gdb-231/src/gdb/ChangeLog-1998> 
 ... to handle an exception catchpoint. (**remove_breakpoint**): There are additional **breakpoint** types to check ... nece (start_remote): **Remove** call to clear ...
[publicsource.apple.com/darwinsource/10.2.8/gdb-231/src/gdb/ChangeLog-1998](http://www.publicsource.apple.com/darwinsource/10.2.8/gdb-231/src/gdb/ChangeLog-1998) - 295k - [Cached](#) - [More pages from this](#)
4. <http://pauillac.inria.fr/~xleroy/linuxthreads/gdb-4.17.patch> 
 ... gdb-4.17-ORIG/gdb/breakpoint.c gdb-4.17/gdb/breakpoint.c ... **REMOVE_BREAKPOINT_ZOMBIE(j);** + break; + void +**remove_breakpoint** (pid ...
pauillac.inria.fr/~xleroy/linuxthreads/gdb-4.17.patch - 64k - [Cached](#) - [More pages from this site](#)
5. <http://oss.software.ibm.com/developerworks/opensource/pthreads/docs/ChangeLog> 
 NGPT - Next Generation POSIX Threading ChangeLog ===== This is the list of all(!) changes to this source tre
oss.software.ibm.com/developerworks/opensource/pthreads/docs/ChangeLog - 134k - [Cached](#) - [More pages from this](#)
6. [Bug 27914 - Infinite loop setting breakpoint](#) 
 Bugzilla Bug 27914. Infinite loop setting **breakpoint**. Bug#: 27914. Platform: ... to set a **breakpoint** (by double-clicki
 org.eclipse.jdt.internal.debug.core.EventDispatcher.run (EventDispatcher.java:197) at java.lang.Thread ...
bugs.eclipse.org/bugs/show_bug.cgi?id=27914 - 32k - [Cached](#) - [More pages from this site](#)
7. [Event menu](#) 
 ... configuration allows the user to create events that will alter the control flow of a **thread** or process ... **SELECT** on **breakpoint** and delete ...
docsrv.sco.com/SDK_cdebug/_Event_menu.html - 35k - [Cached](#) - [More pages from this site](#)
8. [Event menu](#) 
 ... configuration allows the user to create events that will alter the control flow of a **thread** or process ... **SELECT** on **breakpoint** and delete ...
ou800doc.caldera.com/SDK_cdebug/_Event_menu.html - 35k - [Cached](#) - [More pages from this site](#)
9. [NetBeans - Debugger UserView](#) 
 ... Choose **Add/Remove Breakpoint** from the Debug menu or toolbar in the Main Window, right-click on the ... more appear in the ...
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10. [Debugger: Plan for NetBeans 4.0 Release](#) 
 debuggercore. Debugger: Plan for NetBeans 4.0 Release (by completion date) Generated on 2003-04-18. 1. Compl the last week (from 2003-04-07)
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1 [KDB: a multi-threaded debugger for multi-threaded applications](#)

Peter A. Buhr, Martin Karsten, Jun Shih

January 1996 **Proceedings of the SIGMETRICS symposium on Parallel and distributed tools**

Full text available: [pdf\(991.10 KB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

2 [Correctness of trap-based breakpoint implementations](#)

Norman Ramsey

February 1994 **Proceedings of the 21st ACM SIGPLAN-SIGACT symposium on Principles of programming languages**

Full text available: [pdf\(852.38 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

It is common for debuggers to implement breakpoints by a combination of planting traps and single stepping. When the target program contains multiple threads of execution, a debugger that is not carefully implemented may miss breakpoints. This paper gives a formal model of a breakpoint in a two-threaded program. The model describes correct and incorrect breakpoint implementations. Automatic search of the model's state space shows that the correct implementation does miss a breakpoint. The r ...

3 [Fast breakpoints: design and implementation](#)

Peter B. Kessler

June 1990 **ACM SIGPLAN Notices , Proceedings of the ACM SIGPLAN 1990 conference on Programming language design and implementation**, Volume 25 Issue 6

Full text available: [pdf\(855.02 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

We have designed and implemented a fast breakpoint facility. Breakpoints are usually thought of as a feature of an interactive debugger, in which case the breakpoints need not be particularly fast. In our environment breakpoints are often used for non-interactive information gathering; for example, procedure call count and statement execution count profiling [Swinehart, et al.]. When used non-interactively, breakpoints should be as fast as possible, so as to perturb the execution of the pro ...

4 [Space-efficient scheduling of parallelism with synchronization variables](#)

Guy E. Blelloch, Phillip B. Gibbons, Girija J. Narlikar, Yossi Matias

June 1997 **Proceedings of the ninth annual ACM symposium on Parallel algorithms and architectures**

Full text available:  pdf(1.67 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

5 Non-photorealistic rendering: Computer generated Celtic design

Matthew Kaplan, Elaine Cohen

June 2003 **Proceedings of the 14th Eurographics workshop on Rendering**

Full text available:  pdf(9.52 MB)


Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

We present a technique for automating the construction of Celtic knotwork and decorations similar to those in illuminated manuscripts such as the Lindisfarne Gospels. Our method eliminates restrictions imposed by previous methods which limited the class of knots that could be produced correctly by introducing new methods for smoothing and orienting threads. Additionally, we present techniques for interweaving and attaching images to the knotwork and techniques to encapsulate knot patterns to sim ...

6 The mach exception handling facility

David L. Black, David B. Golub, Karl Hauth, Avadis Tevanian, Richard Sanzi

November 1988 **ACM SIGPLAN Notices , Proceedings of the 1988 ACM SIGPLAN and SIGOPS workshop on Parallel and distributed debugging**, Volume 24 Issue 1


Full text available:  pdf(1.18 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

7 Experiences with building distributed debuggers

Michael S. Meier, Kevan L. Miller, Donald P. Pazel, Josyula R. Rao, James R. Russell

January 1996 **Proceedings of the SIGMETRICS symposium on Parallel and distributed tools**

Full text available:  pdf(1.34 MB)

Additional Information: [full citation](#), [references](#), [index terms](#)

8 A thread-aware debugger with an open interface

Daniel Schulz, Frank Mueller

August 2000 **ACM SIGSOFT Software Engineering Notes , Proceedings of the 2000 ACM SIGSOFT international symposium on Software testing and analysis**, Volume 25 Issue 5

Full text available:  pdf(347.13 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)


While threads have become an accepted and standardized model for expressing concurrency and exploiting parallelism for the shared-memory model, debugging threads is still poorly supported. This paper identifies challenges in debugging threads and offers solutions to them. The contributions of this paper are threefold. First, an open interface for debugging as an extension to thread implementations is proposed. Second, extensions for thread-aware debugging are identified and implemented wit ...

Keywords: active debugging, concurrency, debugging, open interface, threads

9 Scalable on-the-fly detection of the first races in parallel programs

Jeong-Si Kim, Yong-Kee Jun

July 1998 **Proceedings of the 12th international conference on Supercomputing**

Full text available:  pdf(1.10 MB)


Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

Keywords: debugging, first race, on-the-fly analysis, parallel programming, race detection, scalability

10 A selective, just-in-time aspect weaver

Yoshiki Sato, Shigeru Chiba, Michiaki Tatsubori

September 2003 **Proceedings of the second international conference on Generative programming and component engineering**


Full text available:  [pdf\(256.62 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Dynamic AOP (Aspect-Oriented Programming) is receiving growing interests in both the academia and the industry. Since it allows weaving aspects with a program at runtime, it is useful for rapid prototyping and adaptive software. However, the previous implementations of dynamic AOP systems suffered from serious performance penalties. This paper presents our new efficient dynamic AOP system in Java for addressing the underlying problem. This system called Wool is a hybrid of two approaches. When a ...

11 ReEnact: using thread-level speculation mechanisms to debug data races in multithreaded codes

Milos Prvulovic, Josep Torrellas

May 2003 **ACM SIGARCH Computer Architecture News , Proceedings of the 30th annual international symposium on Computer architecture**, Volume 31 Issue 2

Full text available:  [pdf\(184.86 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

While removing software bugs consumes vast amounts of human time, hardware support for debugging in modern computers remains rudimentary. Fortunately, we show that mechanisms for Thread-Level Speculation (TLS) can be reused to boost debugging productivity. Most notably, TLS's rollback capabilities can be extended to support rolling back recent buggy execution and repeating it as many times as necessary until the bug is fully characterized. These incremental re-executions are deterministic even i ...

12 Debuggable concurrency extensions for standard ML

Andrew P. Tolmach, Andrew W. Appel

December 1991 **ACM SIGPLAN Notices , Proceedings of the 1991 ACM/ONR workshop on Parallel and distributed debugging**, Volume 26 Issue 12

Full text available:  [pdf\(1.22 MB\)](#) Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

13 SoftTest: a framework for software testing of Java programs

B. Childers, M. L. Soffa, J. Beaver, L. Ber, K. Cammarata, T. Kane, J. Litman, J. Misurda

October 2003 **Proceedings of the 2003 OOPSLA workshop on eclipse technology eXchange**

Full text available:  [pdf\(304.74 KB\)](#) Additional Information: [full citation](#), [abstract](#), [references](#)

Producing reliable and robust software has become one of the most important software development concerns in recent years. Testing is a process by which software quality can be assured through the collection of information about software. While testing can improve software reliability, current tools typically are inflexible and have high over-heads, making it challenging to test large software projects. In this paper, we describe a new scalable and flexible framework, called SoftTest, for testin ...

14

Improving IPC by kernel design

Full text available:  [pdf\(1.39 MB\)](#)

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Inter-process communication (ipc) has to be fast and effective, otherwise programmers will not use remote procedure calls (RPC), multithreading and multitasking adequately. Thus ipc performance is vital for modern operating systems, especially μ -kernel based ones. Surprisingly, most μ -kernels exhibit poor ipc performance, typically requiring 100 μ s for a short message transfer on a modern processor, running with 50 MHz clock rate. In contrast, we achieve 5 μ s; a twenty ...

15 Transformations for model checking distributed Java programs

Scott D. Stoller, Yanhong A. Liu

May 2001 **Proceedings of the 8th international SPIN workshop on Model checking of software**

Full text available:  [pdf\(108.43 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#)

This paper describes three program transformations that extend the scope of model checkers for Java programs to include distributed programs, *i.e.*, multi-process programs. The transformations combine multiple processes into a single process, replace remote method invocations (RMIs) with local method invocations that simulate RMIs, and replace cryptographic operations with symbolic counterparts.

16 Source level debugging of automatically parallelized code

Robert Cohn

December 1991 **ACM SIGPLAN Notices , Proceedings of the 1991 ACM/ONR workshop on Parallel and distributed debugging**, Volume 26 Issue 12

Full text available:  [pdf\(1.34 MB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

17 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**

Full text available:  [pdf\(4.21 MB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

18 Object and native code thread mobility among heterogeneous computers (includes sources)

B. Steensgaard, E. Jul

December 1995 **ACM SIGOPS Operating Systems Review , Proceedings of the fifteenth ACM symposium on Operating systems principles**, Volume 29 Issue 5

Full text available:  [pdf\(1.50 MB\)](#)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

19 Summary of the sigmetrics symposium on parallel and distributed processing

Jeffrey K. Hillingsworth, Barton P. Miller

March 1999 **ACM SIGMETRICS Performance Evaluation Review**, Volume 26 Issue 4

Full text available:  [pdf\(1.17 MB\)](#)

Additional Information: [full citation](#), [index terms](#)



20 Efficient debugging primitives for multiprocessors

Z. Aral, I. Gerther, G. Schaffer

April 1989 **ACM SIGARCH Computer Architecture News , Proceedings of the third international conference on Architectural support for programming languages and operating systems**, Volume 17 Issue 2

Full text available:  [pdf\(792.54 KB\)](#)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)



Existing kernel-level debugging primitives are inappropriate for instrumenting complex sequential or parallel programs. These functions incur a heavy overhead in their use of system calls and process switches. Context switches are used to alternately invoke the debugger and the target programs. System calls are used to communicate data between the target and debugger. None of this is necessary in shared-memory multiprocessors. Multiple processors concurrently run both the debugge ...

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